

Blackrock

The Barony of Blackrock is a coastal nation in the central south of the Lands of Sera. Its position on Bluewater Bay makes it a key trading stop for the Caravan Road. Blackrock is an independent nation, inside a disputed area that's coveted by the Duchy of Havor, the Hauflin Freehold, the Senas of Vigh, and the Duchy of Apien.

LANGUAGES

If the player chooses this region as the Origin of their Hero, the player may choose any of these languages as the Hero's "Native" language.

LANGUAGE	SPOKEN
OldShone	27%
OldNeand	23%
Sudnir	22%
Hinslea	19%
Sythian	7%
Sylvan	2%

CAPITAL

Irongate is the seat of power in the Barony. It's a major port, and trading center, located between the Avar peninsula and the Sythian steppe. Because of its location, Irongate is considered the "gateway to the south" on the Caravan Road. The city does not have the majesty, splendor, or fine architecture as many capitals. It appears to most visitors as a military outpost rather than a capital city.

CULTURE

Like the Borderlands, Blackrock has a mixed assortment of cultures and traditions that come from many nations. Unlike the Borderlands, the Caravan Road ensures a steady supply of settlers, taxes, and goods. Blackrock is a young nation and has not yet developed its national identity. For now, its society simply follows the culture of where the resident originated. This has created large ethnic enclaves within the interior of nation. There are large Hinslea, Halorc, Hauflin, and Sudnir Dwarf populations that live in independent pseudo-states. All of these groups are considered "outcasts" by many in the coastal settlements.

POLITICS

Although the countryside isn't lawless, it doesn't share the same amount of safety as the coastal cities. The nearby mountains and hills ensure a steady flow of monsters and raiders in the interior of Blackrock. Local leaders often have more control over their regions, and whose authority will have more weight than the Baron or Irongate. The politics of Blackrock centers on regional alliances.

HISTORICAL REFERENCE

Visigoth Kingdom. circa. 650 AD

ABILITIES

Endure: 13

Mana: 10

Resist: 5

Favor: 7

SkillPaths: 4

SPECIAL BACKGROUNDS

For Hero's with this Origin, these Backgrounds are also available to be chosen by the player.
