

# Nemesyn Hero's Journal

**Hero** 
**Race** 
**Origin**

**Size** 
**WT** 
**Infamy** 
**Honor** 
**Reward** 
**Legend**

## Strength

ATHLETICS  
STAMINA  
SPIRIT

## Agility

ACROBATICS  
STEALTH  
SLIGHT OF HAND

## Charm

DECEPTION  
ANIMAL HANDLING  
COMPASSION

## Intellect

INVESTIGATE  
MAGIC  
LORE

## Wit

INSIGHT  
MEDICINE  
SURVIVAL

### COMBAT

**ATTACK** *Arms* \_\_\_\_\_

*Mod* \_\_\_\_\_

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**ACTION** *Arms* \_\_\_\_\_

*Armor* \_\_\_\_\_

*Mod* \_\_\_\_\_

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**ENDURE** \_\_\_\_\_

\_\_\_\_\_

**#A**  
  
**EQUIP**  
  
**PUNCH**  
  
**HEAL**

### ADVENTURE

**MOVE** *Armor* \_\_\_\_\_

*Mod* \_\_\_\_\_

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**SENSES** *Armor* \_\_\_\_\_

*Mod* \_\_\_\_\_

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**FATIGUE**

**ENCUMBER**

**ENC PENALTY** \_\_\_\_\_

**ABSORB** *Arms* \_\_\_\_\_

*Mod* \_\_\_\_\_

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**ARCHERY**

### LANGUAGES

A	RANGED WEAPON	EQP	ENC	ENC RANGE	DAMAGE

ARMOR	EQP	ENC	BONUS-LOCAL	ABS

### MAGIC

**RESIST** *Mod* \_\_\_\_\_

*Mod* \_\_\_\_\_

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**FAVOR** \_\_\_\_\_

\_\_\_\_\_

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**MANA** *Mod* \_\_\_\_\_

*Mod* \_\_\_\_\_

**SKILLPATHS**  
  
**CASTING**  
  
**MEMORIZE**

A	WEAPON	EQP	ENC	SKILL or BONUS	DAMAGE

### QUICK SPELLS



# Nemesyn Equipment Sheet

## Worn & Active

ITEMS	BONUS	ENC

## Quiver

#	TYPE OF ARROWS	ENC

Only **Arrows**

## Top Strap

ITEMS	EQP	ENC

Only **Bedrolls, Tents, Blankets**

## Shoulder Slung

ITEM	EQP	ENC

Only **L or M** sized items

## Belt Strap

ITEMS	EQP	ENC

Only **S** sized items

## Coin Pouch

COINS	AMOUNT
GOLD	
SILVER	
COPPER	

Only **Coins or Gems**

**MAX: 300 coins (-3 ENC)**

## Inside Backpack

TYPE	NOTES	ENC

ITEMS	EQP	BONUS and INFO	ENC

Only **S, L, or \*/10** sized Items can be stored here



## Side Strap

ITEM	EQP	ENC

Only **M or H** sized items

## Shoulder Bag

TYPE	NOTES	ENC

ITEMS	EQP	ENC

Only **S, L or \*/10** sized Items



## Belt Pouch

ITEMS	*/10

Only **Coins or \*/10** Items

**MAX: 100 coins (-1 ENC)**



## Belt Pouch

ITEMS	*/10

Only **Coins or \*/10** Items

**MAX: 100 coins (-1 ENC)**

